Digital Fluency Statement with the knowledge, skills, and core values that contribute to active citizenship, gainful employment, and life-long learning in a 21st century, digital technology continues to be a crucial component in that process of empowerment. Therefore, it is the policy of Salisbury University that all students graduating from this institution can demonstrate an appropriate level of digital fluency with regard to discipline-specific requirements within academic departments. The American Library and communication technologies to find, evaluate, create, and communicate information, requiring both cognitive and technical skills Salisbury University recognizes that digital fluency requires three kinds of knowledge: contemporary skills, foundational concepts, and intellectual capabilities. We believe this knowledge is best articulated through information, storytelling, and maker fluencies. These three fluencies were identified and developed by the Teaching and Learning with Technology (TLT) instruction technology center at The Pennsylvania State University (Penn .7 .7 st Century Skills.[2] While Ō " Uo v

Storytelling Fluency is the ability to analyze and create a digital message that accounts for the attributes of the medium, audience diversity, the ethical representation of subjects, and the intent of the content. Storytelling Fluency recognizes the obligations that derive from the power of the storyteller in shaping understanding and public discourse in a digital media environment.

There are three major learning outcomes for storytelling fluency, wherein students should be able to:

recognize, select and use the appropriate digital medium to communicate a message or access information:

use current technology and mediums and learn to adapt to newly developed technologies and mediums to communicate efficiently within the constraints and contexts of the chosen medium and in a manner that is accessible to a diverse audience; and

[2] Fleming, E. C., Robert, J., Sparrow, J., Wee, J., Dudas, P., & Slattery, M. J. (2021). A digital fluency framework to support 21st-